



MIHAI PLESCA

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hello@mihaiplesca.com

LANGUAGES

Spanish: native

Catalan: native

English: intermediate level

Romanian: native

SKILLS

Adobe Creative Cloud: Photoshop | Illustrator | After Effects | Premiere Pro | InDesign

Web: HTML5 | CSS3 | Bootstrap | WordPress | LESS

3D: Cinema 4d | Unity Engine | Unreal Engine | SketchUp

Programming Languages: C# | Java

EDUCATION

Audiovisual Designer

BAU Design College of Barcelona

WHO I AM

Graphic designer with experience in web design and interfaces, with knowledge in 3D, Motion Graphics and videogame development.

I am a versatile person with a lot of curiosity and desire to grow professionally. I have the ability to contribute new ideas and proposals in order to conceptualize new designs, or improve existing ones. Ease to understand the client and understand their needs to carry them out in the most satisfactory way possible. I work with ease both individually and in multidisciplinary teams.

KNOWLEDGE

Conceptualization and design of webs and infographics (UX / UI).

Design focused on the user, thinking both about usability, aesthetics and design ethics.

Creation of interactive tools that adapt to a need and allow the best experience in the area you wish to explore.

Development of 3D interactivity, development of environments and videogames.

EXPERIENCE

2021 - 2019

Graphic and web designer

at Catalan Foundation for Research and Innovation

- Definition and production of visual identity
- Web design and interactive web interfaces
- Branding
- Magazine layout
- Animation creation

2018

Web designer

at We Love Webs

- Realization of outline design concepts
- Web layout with HTML5, CSS3, Bootstrap, AMP
- Modifying web templates
- Creation of Corporate Identity Manual
- Web banners design

2017 - 2016

Graphic designer

at Gesmerval

- Define a consistent style within all paper publications
- Creation of new graphic proposals
- Photo retouching
- Elaboration of magazines, diptychs and skimmers
- Video creation and postproduction